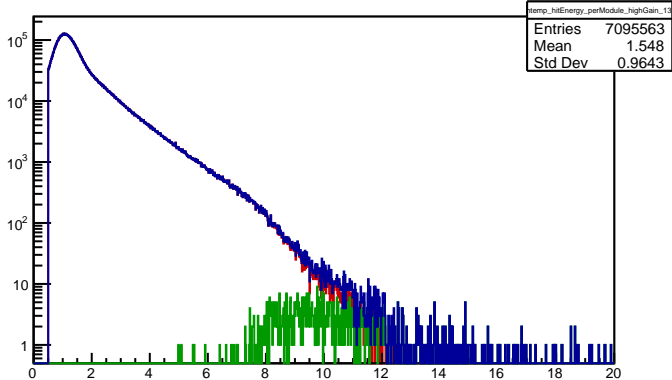
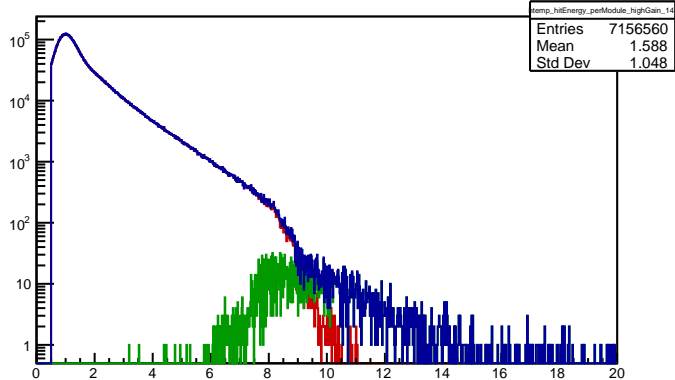


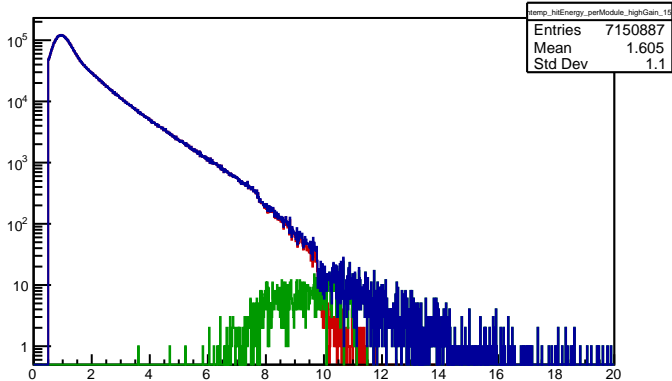
ahc\_hitEnergy {ahc\_hitType > 100 && ahc\_hitK == 13}



ahc\_hitEnergy {ahc\_hitType > 100 && ahc\_hitK == 14}



ahc\_hitEnergy {ahc\_hitType > 100 && ahc\_hitK == 15}



ahc\_hitEnergy {ahc\_hitType > 100 && ahc\_hitK == 16}

